



Latest Considerations on the Overall Control Plane Design for the 5G RAN Architecture

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Initial Conclusions on the CP design

- > Single RRC connection to support tight interworking between LTE and new AIVs:
 - Dual connectivity and RAN-based mobility
 - There may be multiple RRC entities at the network and multiple transport configurations e.g. diversity/switching
- Connected Inactive state with optimized transition and UE-based mobility
 - Keep the context when sleeping and keep CN/RAN connection up
- > Lean and beamforming will impact the design of mobility and initial access
 - Fewer "always on" signals and narrow beam coverage (support for analog/hybrid architectures)
- > Initial access
 - Minimize BF usage of non-dedicated control information: Coverage vs. efficiency tradeoff
 - RACH multiplexing for service-tailored prioritization
- > Mobility
 - Active: Beam management vs. beam switching
 - Inactive: UE-based mobility / cell reselection
 - Context awareness using data analytics
- D2D optimizations
 - Notion of UE grouping helping signaling optimization

Concepts with extremely high impact in early 5G standardization in 3GPP

RRC design

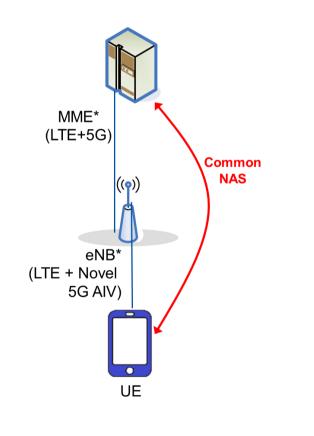


- > Tight interworking between the LTE-A evolution and the new AIV(s):
 - RAN-based mobility and Dual Connectivity
- > A new RRC state model natively relying on a lightweight connection
- Support for a lean design where always on transmissions are minimized e.g. by new ways to distribute and encode System Information and/or new configuration mechanisms for reference signals
- > Support for beam-based procedures, both for initial access and mobility.

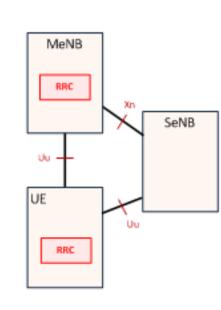
RRC for DC between LTE-A evolution and new AIV(s)

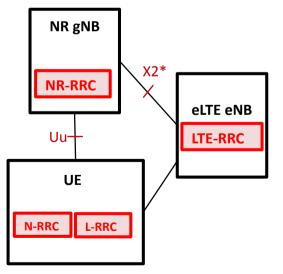


> Single CN connectivity (NAS)



- Single vs. Dual RRC state / connection
- > Either LTE or new AIVs can be MeNB
- > Two RRC entities at the network side can generate ASN.1



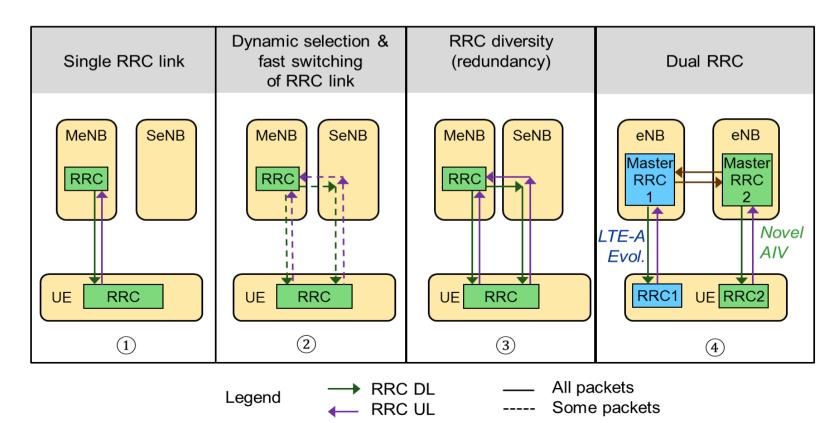


Dual state / connection



RRC for DC between LTE-A evolution and new AIV(s)

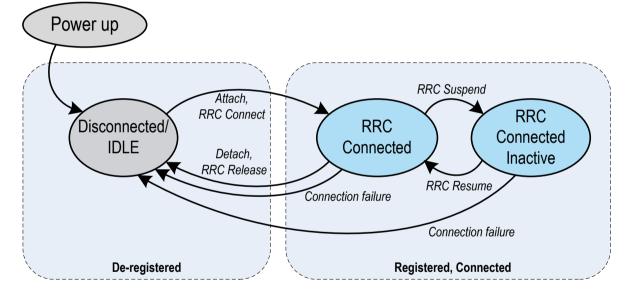
- > Transport alternatives \rightarrow different from DC Rel-12
 - RRC diversity via UL/DL and/or UL-only, DL-only
 - Transparent vs. non-transparent (?)



- RAN-based Paging - Tight interworking with LTE transition or accessible contention-based channel

- > RRC Connected Inactive state
 - UE-based mobility
 - CN/RAN connection up when UE sleeps
 - Optimized state transition (latency/overhead)

 - High Configurability
 - Open question: Data transmission via state



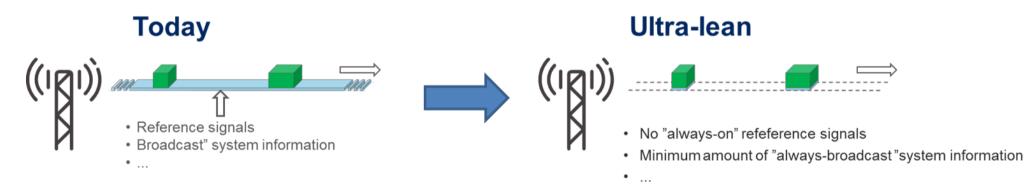


State Handling

Initial Access: Lean and beamforming



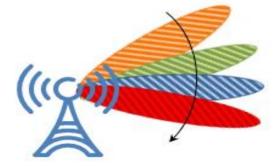
Lean design: minimized "always on" signals for energy efficiency, efficient densification and future-proofness



Efficient usage of BF: required in higher frequencies for coverage, highest efficiency for dedicated channels, very inefficient for broadcasting (common channels). Impact of Digital vs. Analog BF has also been assessed.

Table 4-2 - overhead estimation

SYNC+RS+MIB	4 TTIs	4 %
SIB1	16 TTIs	4 - 8 %
SIB2	24 TTIs	3%

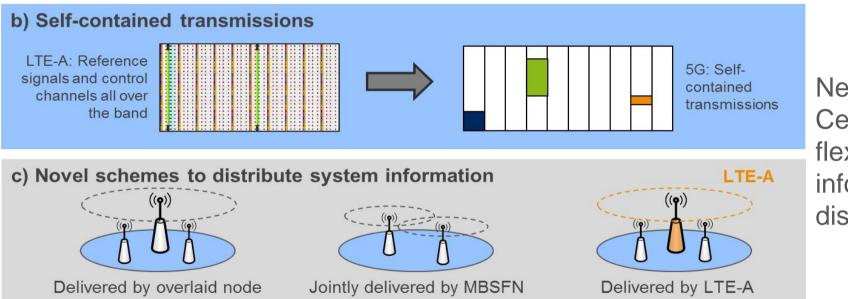


METIS-II D6.1 Overhead in the order to 11-15% of beam sweeping of system information

Initial Access: Lean and beamforming

METIS II

New ways to distribute System information

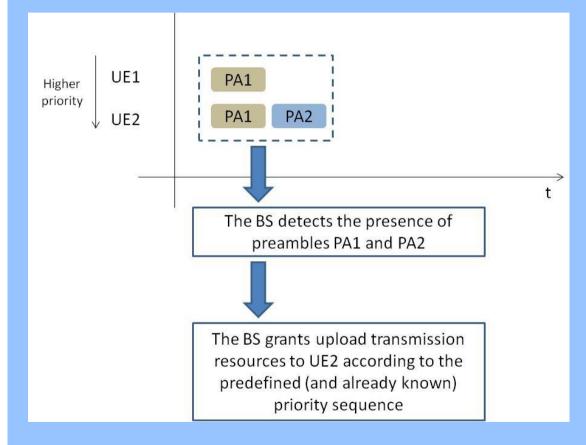


New role of the Cell ID for flexible system information distribution

Random Access: How much BF sweeping is needed until the Random Access Response? How to multiple services with different requirements?

Initial Access: RACH multiplexing in support to diverse access requirements



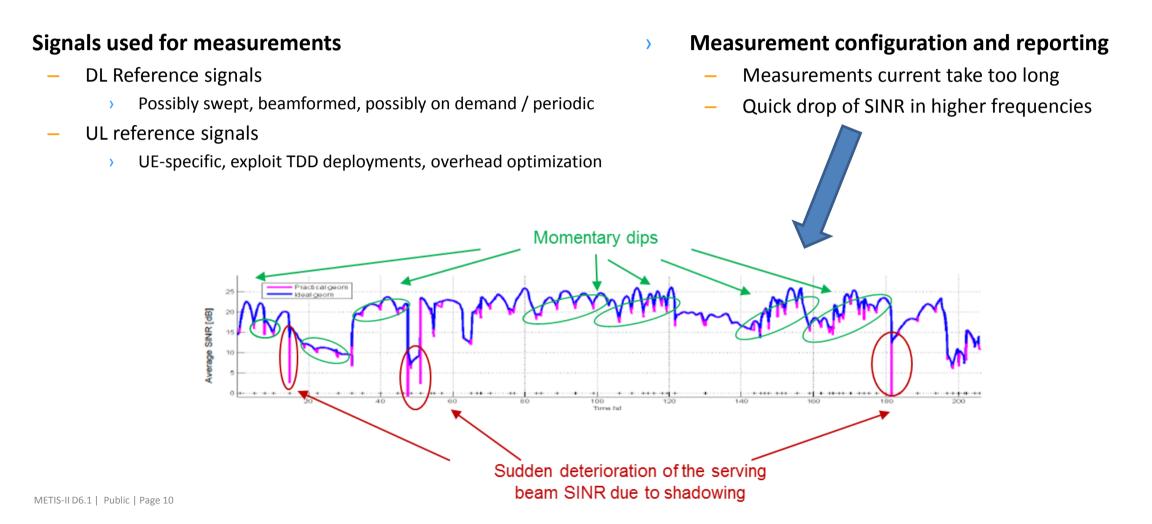


- The **prioritized terminal/service** uses a **combination of the preambles** at one random access time slot to "overwrite" the other preambles.
- Similar approaches could be followed for more than 2 priority levels; in this case the device transmitting the higher number of preambles will have higher priority in the transmission request.
- The preambles may be combined in <u>time</u>, <u>frequency</u>, or even <u>both domains</u>.

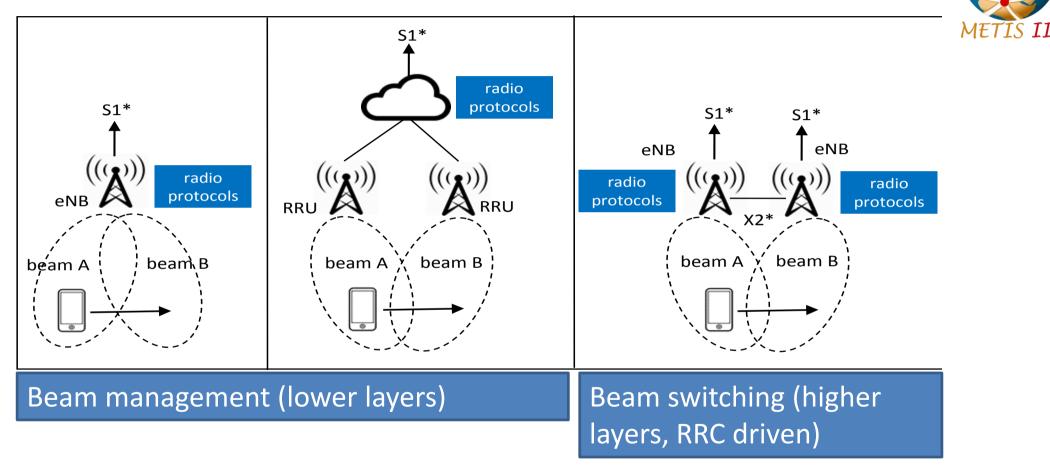
Mobility and beamforming

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Mobility and beamforming



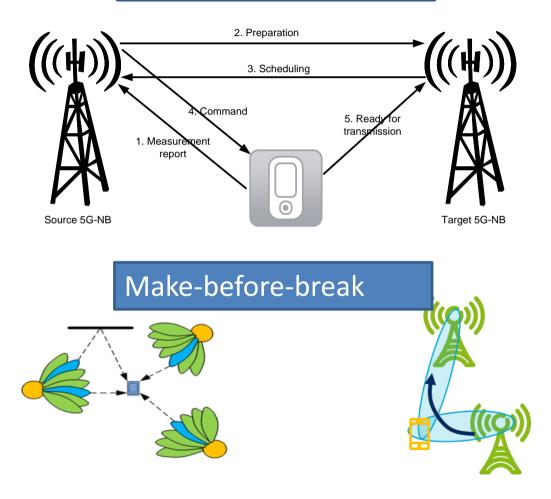
Do we need a "Cell" in Connected mode for 5G?

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Seamless mobility

- Support of handovers via the source (as in LTE) and/or target (including make-before-break)
- > Make-before-break mobility
 - Access the target link without receiving handover command
 - Random access preamble jointly with beam selection
 - Leverage on Multi-connectivity capabilities

Break-before-make





Mobility User METIS II GW Management Core Network S1*_U UE CELL 11 5G-NB1 CELL 14 CELL 12 CELL 21 CELL 13 CELL 71 ((**q**)) 5G-NB2 ((*)) 5G-NB4 CELL 24 CELL 22 CELL 74 CELL 72 CELL 23 CELL 73 CELL 31 CELL 34 CELL 32 5G-NB5 Tracking Area 1 CELL 33 Tracking Area 2

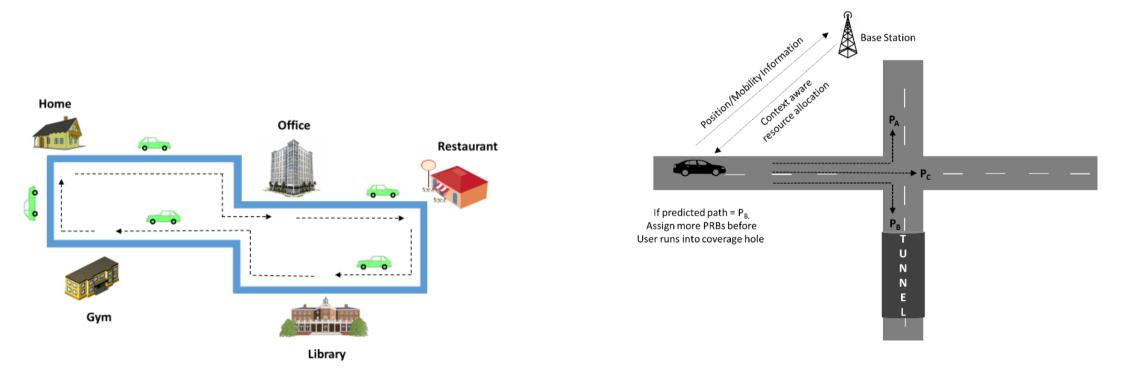
Connected Inactive Mobility

- UE-based mobility to support > paging and camping
- Cell reselections and Tracking area > updates, possibly defined within the RAN
- Transparent mobility across the > evolution of LTE and the new AIVs

Other functions to improve mobility



- Common Mobility Control Data analytics for signaling minimization
- > Diurnal Mobility Prediction to Assist Context Aware RRM



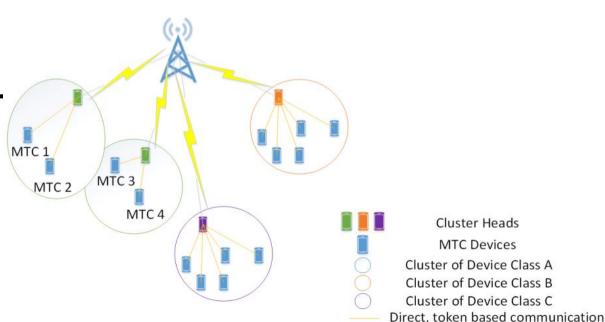
Native D2D Support

D2D 5G communication scenarios

- Grouping of devices in proximity with similar communication needs
- Deep coverage extension for mMTC services
- D2D communication in the context of mobility
- Wireless self-backhauling in very dense 5G deployments

Corresponding enabler

- Control signaling among devices
- Cooperative D2D communications
- D2D discovery and communication









Thank You

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